

The Lord Scorpion 2



*A board game by :
Axel Gabriel Cardenas Gonzales*

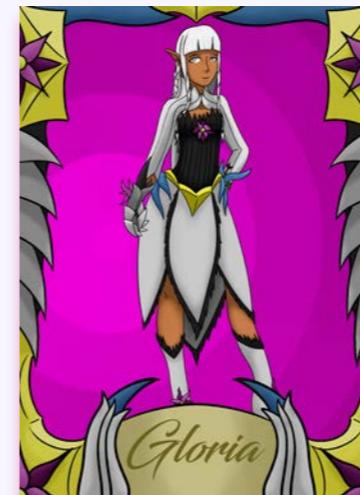
ABOUT THE GAME

This game is about 3 to 7 players beating the mighty Lord Scorpion. Thats it!... Need more? Then here you have it.

ABOUT THE GAME PART 2

This game has been set up as players vs boss. There are 7 characters to choose. The characters have their own set of cards, 7 to be precise + their stats and character card.. The characters can have a more aggressive deck such as other have a more supportive deck. Together the players team working shall plan, observate and beat the Lord Scorpion with both skills or Basic attacks.

ABOUT THE CHARACTERS



- Super -
[Sword Summoner]

Skilled in area and distance skills.

Race : Human

- Trish -
[Devil Elementalist]

Skilled in magic, area and distance skills.

Race : Half-human
 Half-Demon

- Maria -
[Gunslinger]

Skilled in distance and area skills.

Race : Android

- Ghita -
[Swordmaster]

Skilled in melee skills.

Race : Half-human
 Half-robot

- Gloria -
[Dark Elf Princess]

Skilled in melee and buff skills.

Race : Dark elf

- Rivas -
[Ice King]

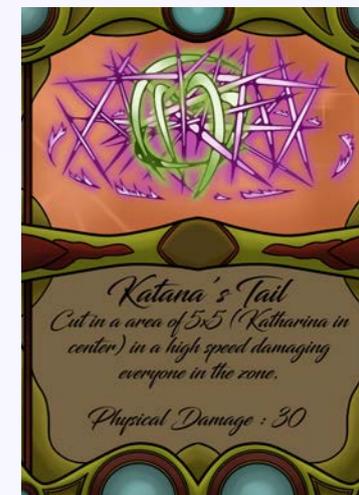
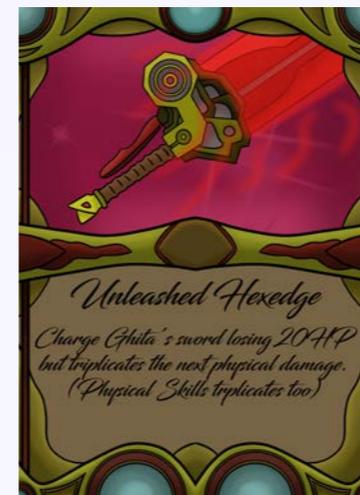
Skilled in melee and area skills.

Race : Half-Coldhuman
 Half-Dragon

- Katharina -
[Kitsune Assassin]

Skilled in melee and area skills.

Race : Half-human
 Half-Fox



Shotgun
 Summons several swords front of Super as if a Shotgun shoot.
 Magical Damage : 15

Fireball
 Cast a Fireball up to 10 steps away.
 Magical Damage : 10

Ka'boom
 Use a rocket launcher to shoot a rocket in front of Maria up to the wall. Only damage 1 enemy.
 Physical Damage : 20

Unleashed Hexedge
 Charge Ghita's sword losing 20HP but triplicates the next physical damage. (Physical Skills triplicates too)

Light/Dark Aura
 Enchant Gloria with Light or Dark elf magic which doubles the Magical if Light or Physical if Dark for the next 5 turns.

Frost Breath
 Use Rivas dragon power to breath in a area of 3x3 in front of him. Everybody in the zone freeze for 2 turns and the receive double the damage.
 Magical+Area Damage : 5

Katana's Tail
 Cut in a area of 5x5 (Katharina in center) in a high speed damaging everyone in the zone.
 Physical Damage : 30

STORY ABOUT THE GAME

This game has an Epic story... it begins in year 9.039.492 BC... No it does not. This game has no story but it would be fun if it had so I took my time to write a story about it.

TRUE STORY ABOUT THE GAME

In another world a Group of 7 adventurers from different places had a meeting. One Day they received a quest to do, it was interesting because an old known name for them was appointed. "The Lord Scorpion", many years behind they meet him and failed to hunt it. Seems like this time there shall be no excuses to leave it alive.

The Group of 7 adventurers accepted the quest and went to the dungeon where the Lord Scorpion was and a big battle began.

All characters have their own story, if you want to read it you can ask for the lore to me. But don't expect too much because I'll give you more.

STUFF NEEDED

There shall be 8 pawns/checkers.

2 Dice

85 Cards in total at least:

49 character skill card

10 buff cards

10 boss cards

8 Character cards

8 Character stats cards

1 board map/game map

INSTRUCTIONS

1. To play this wonderful game, cards and board game has to be in place. The skill cards should be divided in different stacks. The character skill cards in one side and randomized. The buff cards in another side and randomized. The boss cards in another side and also randomized.
2. Players shall select their character, character card and stats card. The characters have their own pawn and color. Recommended to follow the color of each type for no confusion.
3. Players begins in the entrance that it is on one side of the map meanwhile the Lord Scorpion begins in the other side which is a throne.
4. NOW THE GAME BEGINS.

INSTRUCTIONS PART 2

5. The first round begins with the players moving their character 1 or 2 steps. After moving the characters players can take 1 card each one. Some cards are made to be use to other characters, if a another player has a skill for your character you can change cards if you have a skill of the character of that player only.

6. Now the Lord Scorpion moves, use one dice to know which direction the Lord Scorpion moves, 1 is front, 2 is left, 3 is right, 4 is behind, 5 is nothing and 6 is throw the dice again and the movement of the Second dice is doubled. Then throw the other dice to know how many steps the Lord Scorpion shall take. Remember that Lord Scorpion has a front, the front part of the Lord Scorpion is the direction he attacks too.

After moving the Lord Scorpion, take one card from the deck of the Lord Scorpion, this card is what the Lord Scorpion it's going to use the next round.

7. Now a round has ended and a new one begins! This round and all the following ones shall player choose between moving, attacking or taking a card. 1 Player can hold max 3 cards. When attacking or using a card most of them are discarded, yet some cards can be still be used again and hold in a time. If there is a card a player does not need it can be discarded. Also some card such a "Dual Shot" are cards that can be used unlimited time, but it takes a place in the players deck. That means you can have 2 more other cards to have or use.

8. And again it's the Lord Scorpions turn, here shall the Lord Scorpion attack first using it's skill, if a player is 1 step close to the Lord Scorpion, the players gets attacked by base damage. After attacking the Lord Scorpion shall move and take a card after that, the round ends here.

INSTRUCTIONS PART 3

9. You thought I were about to end the instructions, but NO! IT WAS ME, INSTRUCTION PART 3! AND AFTER THE LAST ROUND, the game keeps going on.
10. To win this game you shall beat the Lord Scorpion making its HP down to 0!
11. Special features of Normal Mode : At the 5th round buff event cards begins to appear. Those the round begins with taking a buff event card that affects the whole player team. It could be both buff or debuffs. This buff event cards may affect just for 1 round or 3 rounds. Thus after 3 rounds, the buff event card is discarded and a new one is taken. Every 3 rounds always discard the buff event card using and take a new one only after 5th round.
12. Don't forget that every discarded card is left in a new stack that after all cards are used it can be randomized and be in use again.

A BIT MORE ABOUT THE GAME

Axel never has enough of a game, thus he created more ways to play this game.

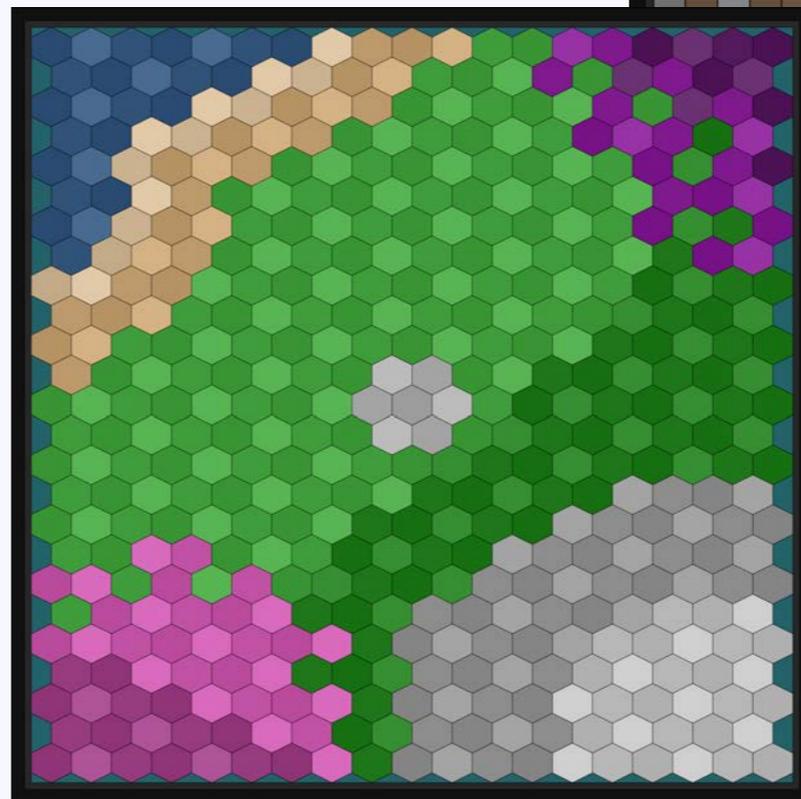
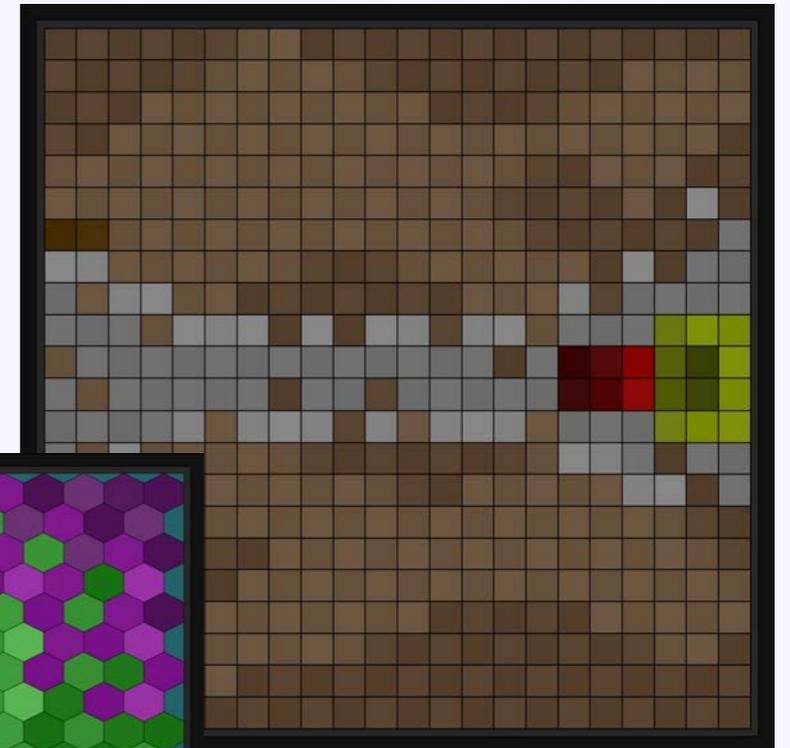
Other game modes are;

- Hardcore Boss Mode
- Team Battle
- Guild Battle (working with it) (Own game map)
- Specialized Battle Royale (Own game map)
- Unspecialized Battle Royale (same map as the one up)
- Solo gameplay

I have been working with this game to fulfill my own desires of a board game.

To play this other modes ask for the instructions after played at least 1 time Normal Boss Game is recommended to get to know about the feeling of this game.

PICTURES OF THE GAME



**YOU ARE WELCOME TO
PLAY**

Everything that has been introduced has been made only with the effort of this young human called Axel but no one knows about him so he still keep in secret the hours, days, months spent for this game to be as it is now.